| Part A Introduction                      |  |                  |                  |  |
|--|--|------------------|------------------|--|
| Program: Certificate                     | )  | Year: First Year | Session: 2021-22 |  |
|  |  |                  |                  |  |
| Course Code                              | V1-COA-DTPT  |                  |                  |  |
| Course Title                             | Desk Top Publishing  |                  |                  |  |
| Course Type                              | Vocational   |                  |                  |  |
| Pre-requisite (if any)                   | Open for All   |                  |                  |  |
| Course Learning outcomes (CLO)           | <ul> <li>After studying this Course the Student will be able to         <ul> <li>Understand basics of computer and its related terminology.</li> <li>Write, Edit &amp; Print documents using MS-WORD &amp; EXCEL.</li> </ul> </li> <li>Understand various software used for Desktop Publishing and would be able to create and design documents with text and graphics like newspaper ad, wedding cards, visiting cards, greeting cards etc.</li> <li>Using PageMaker, CorelDraw &amp; Photoshop. Understand Colour concept in Printing</li> </ul> |                  |                  |  |
| Expected Job Role / career opportunities | After studying this Course the Student will be able to pursue his/her career as a/an:  Output  Graphic designer  Multimedia Editor  Logo Designer  Office Assistant  Desktop Publishing Operator   |                  |                  |  |
| Credit Value                             |  | 4                |                  |  |

# Part B- Content of the Course

Total No. of Lectures + Practical (in hours per week): L-1 Hr / P-1 Lab Hr

|        | Total No. of Lectures/ Practical: L-30hrs/P-30hrs  |                 |  |  |
|--------|--|-----------------|--|--|
| Module | Topics   | No. of<br>Hours |  |  |
| I      | Computer Fundamentals - Generations of Computer, Advantage and disadvantage of Computer, Block Diagram of a Computer, Description of Different parts of a computer. System Software and Application Software MS Office Introduction to MS Office, Word Processing Software, Electronic Spreadsheet, MS Paint   |                 |  |  |
| П      | PageMaker Introduction to various versions, concepts and applications of PageMaker Guides & rulers. Drawing tools. Fills & outlines.  Photo Shop -History & introduction, the file menu, the tools, Drawing lines & shapes. Photo editing /inserting starting with Setting Up, introduction of layers, Understanding Design principles and color theory  |                 |  |  |
| III    | Coral Draw - Drawing –lines, shapes .inserting-pictures, objects, tables, templates, Use of various tools such as Pick tools, Zoom tools, Free hand tool, square tool, rectangle tool, Text tool, Fill tool etc. and all fonts used in designing of monograms, logos, posters, stickers, greeting cards, wedding cards, visiting cards, etc Design Principles & Color Harmony Introduction to colors – Primary and Secondary in both RGB & CMYK schemes/modes. | 10              |  |  |
|        | Practical  |                 |  |  |
|        | <ol> <li>Using windows explorer and other windows elements</li> <li>Creating and opening a document in page maker</li> <li>Formatting and editing a document</li> <li>Saving and printing a given document</li> <li>Insertion of text and graphics in a given document from external source</li> <li>Using columns utility, to give the document column look</li> <li>Using various fonts and styles to make a document more beautiful</li> </ol>              | 30              |  |  |
|        | <ol> <li>Use of page maker to make transparencies</li> <li>Saving and printing a file that has been created</li> <li>Formatting a given file by using undo/redo, repeat, cut, copy, paste, delete, duplicate and clone utilities</li> <li>Inserting objects in the drawing, aligning, ordering, grouping and ungrouping of those objects</li> </ol>  |                 |  |  |
|        | <ul> <li>12. Use of combine, break apart, weld, intersection, trim and separate tools in a given drawing</li> <li>13. Use of mode edit tools i.e., to line, to curve, to stretch, and rotate</li> <li>14. Creating special effects i.e., transform roll-up, envelop roll up, add perspective, extrude roll up, contour roll up, power line, power clip, clear</li> </ul>   |                 |  |  |
|        | effects 15. To insert character and paragraph text in a drawing and frame, setting of tabs, indents, bullets and spacing in paragraph text 16. Filling of text to a given path, aligning it to base line, straighten text and edit   |                 |  |  |
|        | text  17. Using tools such as spell checker, and thesaurus  18. Using find and replace text utility and type assist  19. Adding various symbols to a drawing and creating different pattern  | •               |  |  |

## Part C-Learning Resources

### Text Books, Reference Books, Other resources

#### Suggested Readings:

- 1. Desk Top Publishing From A to Z by Bill Grout and Osborne; McGraw Hill
- 2. DTP (Desk Top Publishing) for PC user by Houghton; Galgotia Publishing House Pvt. Ltd., Daryaganj, New Delhi.
- 3. ADOBE PAGEMAKER 6.5 Shashank Jain & Satish Jain First Edition 2001, BPB Publications.
- 4. DESKTOP PUBLISHING ON PC M.C. Sharma, BPB Publications
- 5. Corel draw the Official Guide By Gray David Bouton, Corel Press.
- 6. The complete Reference Getting Started with Page Maker, McGraw-Hills
- 7. Adobe Photoshop CS2 Classroom In A Book (2020), Adobe Press.
- 8. Computers Today S.K.Basandra, Galgotia Publications.
- 9. Microsoft Office : Will Train , Gini Courter, Annette Marquis BPB Publication.

### Suggested equivalent online courses:

http://www.nptelvideos.com/adobe/adobe photoshop tutorials.php

https://onlinecourses.swayam2.ac.in/cec20 cs05/preview

https://eskillindia.org/Course/course detail/117206920200221051647

https://www.udemy.com/course/desktop-publishing-for-you/

https://www.voutube.com/watch?v=FJYgNUYUvZc