# (3) Quantitative Methods

### **UNIT I**

- QT Introduction –Quantitative decision- making-Function and progression-Basic calculus and applications-Matrix algebra and Application
- Collection of data –Presentation of Data- Measures of Central Tendency Mean, Median, Mode. Measure of variations and Skewness

## **UNIT II**

- Probability definitions addition and multiplication Rules (only statements) simple business application problems – probability distribution – expected value concept – theoretical probability distributions – Binomial, Poison and Normal
- Decision Theory: Decision Making Environments, Decision Making under Uncertainty (Maximax, Maximin, Equally Likely, Hurwicz criterion, Mini Max Regret) and risk (expected proft/loss), Using Continuous Distributions Marginal Analysis, Utility as a Decision Criterion, Decision Tree Analysis.
- Linear Programming: Formulating Linear Programming Problems-its structure and variables, Nature of feasible, basic and optimal solutions. Solution of LP Problem through graphic, Simplex method.

# **UNIT III**

- Mathematical Models deterministic and probabilistic simple business examples – Linear Programming – formulation – graphical solution – simplex – solution.
- Transportation model Initial Basic Feasible solutions optimum solution for non – degeneracy and degeneracy model – Trans-shipment Model – Assignment Model – Travelling Salesmen problem.

#### **UNIT IV**

Sampling and Sampling Distributions: Population and Samples, Parameters and Statistics, Types of Sampling: Simple Random, Stratified, Systematic and Cluster Sampling, Sampling Distributions, Standard Errors, Sampling from Normal and Nonnormal Populations, Sampling methods, Testing of hypothesis, Chi-Square Tests

#### **UNIT V**

Time Series and Forecasting: Business forecasting, Correlations and regressions analysis, Time series analysis, Variations in Time Series, Trend Analysis-fitting linear and second degree trends, Cyclic Variation, Seasonal Variation (Computing using Ratio to Trend Method), Irregular Variation.